

# A Survey on Localization Error Minimization Based on Positioning Techniques in Wireless Sensor Network

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**Abstract** – A study in the field of Wireless sensor networks is much needed as many important services of WSN are used in different fields to perform various tasks such as search, rescue operations, critical operations, target tracking and a number of other tasks in smart environments, routing, and coverage. A localization algorithm is required for small structures based on wireless network and network's position reporting system. This work aims at determining the location of the sensor nodes with high correctness. The initial part of this work is carried out by localizing the nodes using Mobile Anchor node Positioning, a range-based localization method. The localization algorithm based on the range is basically finding point estimations by knowing a minimum number of position values of anchor node that's to be aware of absolute position value in the location network in sensor nodes are fixed in WSN. Proposed algorithm is used to measure a distance and angle of the direction of various sensor nodes using the number of anchors. Then get the optimum location by minimizing the fault and thus obtaining the optimum result. Basic challenges in a wireless sensor network are node localization. In reviews, the paper used different approaches for node localization discovery in wireless sensor networks.

**Index Terms** – Wireless Sensor Network, AOA, Global Positioning System, RSS, Sensor Network, Localization, Network Mobility, Mobile Anchor Positioning.

## 1. INTRODUCTION

Wireless communication technology has enabled the growth of comparatively economical and low power sensors. The general goal is to make wireless sensor network that is capable to sense the surroundings, compute some task and communicate with each other to attain some objective like monitoring some phenomenon, target tracking, forest fire detection, and battlefield surveillance [1]. In the majority of the applications, location information of each node in the network is needed. However, in a large amount of cases, sensor nodes are deployed randomly right through some region. Thus, the first task is to find out the location of the nodes. To find out the physical location of sensor node in WSN is a crucial problem because of its use in first identification of the origin of sensor reading, second energy aware geographic routing, third self-

organization and self-configuration of networks. Apart from the above, in various applications, the location itself is information of interest [2]. There is one easy way i.e. manual configuration but this is impractical for large scale deployment. The simple wireless sensor network is shown in figure 1.1 Sensor network node location information is important for numerous reasons. In different cases, the sensed information or data has no value without the position information. The location information can be used by routing and other protocols and services, method. Equipping nodes with GPS receivers is not a suitable option because GPS receivers require line of sight to GPS satellites. Moreover, GPS is costly and power hungry. Therefore for the randomly deployed sensor networks, various localization, method have been introduced where only a small number of sensor nodes are equipped with GPS receivers and other sensor nodes get their locations by using the localizations , methods [1].

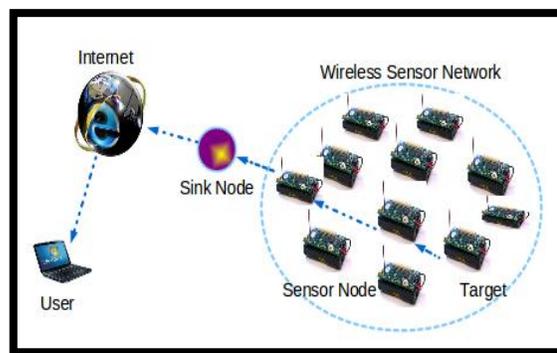


Figure 1.1 Sensor network node locations

## 2. CHARACTERISTICS OF WSN

Wireless Sensor Network is at present used for real-world unattended physical locations to measure numerous parameters. So, the characteristics of Wireless Sensor Network must be considered for well-organized employment of the

network. The important characteristics of Wireless Sensor Network are described as follows [3]

**Low cost:** in the Wireless Sensor Network normally hundreds or thousands of sensor nodes are deployed to measure any physical environment. In order to reduce the overall cost of the entire network the cost of the sensor node must be kept as low as possible.

**Energy efficient:** energy in wsn is used for different reason such as calculation, communication and storage space. A Sensor node uses more energy compared to other nodes for communication. If they run out of the power they often become invalid as we do not have any other option to recharge. Hence, different protocol and different algorithm development should regard as the power use in the design phase.

**Computational power:** normally the node has limited computational capabilities as the cost and energy need to be considered.

**Communication Capabilities:** Wireless Sensor Network typically communicates using radio waves over a wireless channel. It has the property of communicating in short range, with narrow and dynamic bandwidth. Communication between different channels can be either bidirectional or unidirectional. With the unattended and hostile operational environment it is difficult to run Wireless Sensor Network smoothly. Hardware and software used for communication should have regard to the security.

**Security and Privacy:** Each sensor node should have sufficient security mechanisms in order to prevent unauthorized access, attacks, and unintentional damage of the information inside the sensor node. Furthermore, additional privacy mechanisms must also be included.

**Distributed sensing:** numbers of sensor nodes are spread uniformly and randomly. In Wireless Sensor Network each node is capable of collecting, sorting, processing, aggregating and sending the information to the sink. Then the distributed sensing gives the strength of the scheme.

**Dynamic network topology:** In general, Wireless Sensor Network is a dynamic network. The sensor node cannot succeed for battery overtiredness or other conditions, communication between different channels can be disrupted as well as the extra sensor node may be extra to the network that results in the frequent changes in the network topology. Thus, the Wireless Sensor Network nodes have to be embedded with the purpose of reconfiguration, self-adjustment.

**Self-organization:** the sensor nodes in the network must have the capability of organizing themselves as the sensor nodes are deployed in an unknown fashion and hostile environment. The sensor nodes have to work in collaboration to change algorithm and form the network automatically.

**Multi-hop communication:** a large number of sensor nodes are deployed in WSN. So, the feasible way to communicate with the sinker or base station is to take the help of an intermediate node through routing path. If one needs to communicate with the other node or base station which is beyond its radio frequency it must be through the multi-hop route by intermediate node [3].

### 3. TYPES OF LOCALIZATION SCHEMES

Range-based method and range-free method are discussed

**1. Range-Free Methods:** Range-free methods (RFM) are used to measure distance vector hop and hop terrain. RFM use centroids system, APIT, and rise algorithm. RFM use radio connectivity to communicate between nodes to infer their location. In RFM, distance measurement, AOA, and special hardware are not used.

**a. DV Hop:** DV hop estimates range between nodes using hop count. Minimum 3 anchor nodes transmit coordinates with hop count across the network. The information propagates across the network from neighbor to neighbor node. When neighbor node receives such information, hop count is incremented by one. In this way, unlocalized node can find number of hops away from anchor node (AN). All AN calculate shortest path from other nodes, and unlocalized nodes also calculate direct path from all AN. Average hop distance formula is calculated as follows: distance between two nodes or number of hops. Nameless nodes use triangulation method to estimate their positions from three or more anchor nodes using hop count to measure direct distance.

**i. Hop Terrain:** Hop terrain is similar to DV hop method used for finding the distance between anchor node and unlocalized node. There are two parts in the method. In the first branch, unlocalized node estimates its position from anchor node by using average hop distance formula which is distance between two nodes or total numbers of hops. This is initial position estimation. After initial position estimation, the second part executes, in which initial estimated position is broadcast to neighbor nodes. Neighbor nodes receive this information with distance information. A node refines its position until final position is met by using least square method.

**ii. Centroid System:** Centroids system uses proximity based grained localization algorithm that uses multiple anchor nodes, which broadcast their locations with  $(X_i, Y_i)$  coordinates. After receiving information, unlocalized nodes estimate their positions. AN are randomly deployed in the network area, and they localize themselves from beginning to end GPS receiver [13]. Node localizes itself after receiving anchor node beacon signals using the following formula:

$$(X_{est}, Y_{est}) = (X_1 + \dots + X_n, Y_1 + \dots + Y_n) / n \quad (1)$$

where  $X_{est}$  and  $Y_{est}$  are the estimated locations of unlocalized node.

iii. APIT: In approximate point in triangulation scheme (APIT), anchor nodes get location information from GPS or transmitters. Unlocalized node gets location information from overlapping triangles. The area is divided into overlapping triangles. In APIT, the following four steps are included.

(i) Unlocalized nodes maintain table after receiving beacon messages from anchor nodes. The table contains information of anchor ID, location, and signal strength.

(ii) Unlocalized nodes select any three anchor nodes from area and check whether they are in triangle form. This test is called point in triangulation test.

(iii) PIT test continue until accuracy of unlocalized node location is found by combination of any three anchor nodes.

(iv) The end, center of gravity is calculated, it is intersection of all triangles where an unlocalized node is located to find its estimated position.

iii. Gradient Algorithm: In gradient method, multilateration is used by unlocalized node to get its location. Gradient starts by anchor nodes and helps unlocalized nodes to estimate their positions from three anchor nodes by using multilateration. It also uses hop count value which is initially set to 0 and incremented when it propagates to other neighboring nodes. Each sensor node takes information or data of the direct path from AN. Gradient algorithm follows few steps such as the following

(1) In the first step, anchor node broadcasts beacon message containing its coordinate and hop count value.

(2) In the second step, unlocalized node calculates shortest path between itself and the anchor node from which it receives beacon signals. To calculate estimated distance between anchor node and unlocalized node, the following mathematical equation is used [27]:  $D_{ji} = h_j + d_{hop}$ , (2) where  $d_{hop}$  is the estimated distance covered by one hop.

(3) In the third step, error equation is used to get minimum error in which node calculates its coordinate by using multilateration as follows:

$$n E_j = \sum (d_{ji} -), (3) i=1$$

Where  $d_{ji}$  is the estimated distance computed through gradient propagation.

2. Range-Based Localization: Range-based schemes are distance-estimation- and angle-estimation-based techniques. Vital method used in RFM localization are received signal strength and indication (RSSI), angle of arrival (AOA), time difference of arrival (TDOA), and time of arrival (TOA).

i. Received Signal Strength Indication (RSSI): In RSSI, distance between transmitter and receiver is estimated by measuring signal strength at the receiver. Propagation loss is also calculated, and it is converted into distance estimation. As the distance between transmitter and receivers increases, power of signal strength decreases. This is measured by RSSI using the following equation:

ii. Angle of Arrival (AOA): Unlocalized node location can be estimated using angle of two anchors signals. These are the angles at which the anchors signals are received by the unlocalized nodes. Unlocalized nodes use triangulation method to estimate their locations.

iii. Time Difference of Arrival (TDOA): In this technique, the time difference of arrival of radio and ultrasound signal is used. Each node is equipped with microphone and speaker. Anchor node sends signals and waits for some fixed amount of time which is  $t$  delay, and then it generates "chirps" with the help of speaker. Different signals are received by unlocalized node at time. When unlocalized node receives anchor nodes radio signals, it turns on microphone. When microphone detects chirps sent by anchor node, unlocalized node saves the time  $t$  of sound. Unlocalized node uses this time information for calculating the distance between anchor and itself.

iv. Time of Arrival (TOA): In TOA, speed of wavelength and time of radio signals travelling between anchor node and unlocalized node is measured to estimate the location of unlocalized node. GPS uses TOA, and it is a highly accurate technique however, it requires high processing capability. Some interesting outcomes are generated by comparing few localization techniques. The outcomes are based on our explanation and analysis. Cost of four localization techniques and it is observed that GPS- and TOA-based systems are more costly as compared with DV hop and RSS. It is experimental that localization mechanisms equipped with GPS systems are highly accurate. Such mechanisms are needed for WSNs, which are energy efficient comparison of energy efficiency of different localization mechanisms GPS-based localization mechanisms are less energy efficient while RSSI-based mechanisms are highly energy efficient [4].

#### 4. LITERATURE REVIEW

A. Kulaib et al. [5]. the distance-based localization techniques are surveyed for WSNs. It is impossible to present a complete review of every published algorithm. Therefore, ten representative distance-based localization algorithms that have diverse characteristics and methods are chosen and presented in detail. The authors outline a tiered classification mechanism in which the localization techniques are classified as distributed, distributed-centralized, or centralized. Generally, centralized localization algorithms produce better location estimates than distributed and distributed-centralized algorithms. However, much more energy is consumed in the

centralized algorithms due to high communication overheads for packet transmission to the base station. Distributed-centralized localization algorithms are always used in cluster-based WSNs, which can produce more accurate location estimates than distributed algorithms without significantly increasing energy consumption or sacrificing scalability. Localization of sensor nodes is an important aspect in Wireless Sensor Networks (WSNs). This paper presents an overview of the major localization techniques for WSNs. These techniques are classified into centralized and distributed depending on where the computational effort is carried out. The paper concentrates on the factors that need to be considered when selecting a localization technique. The advantages and limitation of various techniques are also discussed. Finally, future research directions and challenges are highlighted.

Jyothi N S et al. [6]. The important function of a sensor network is to collect and forward data to destination. It is very important to know about the location of collected data. This kind of information can be obtained using localization technique in wireless sensor networks (WSNs). Localization is a way to determine the location of sensor nodes. Localization of sensor nodes is an interesting research area, and many works have been done so far. It is highly desirable to design low-cost, scalable, and efficient localization mechanisms for WSNs. In this paper, we discuss sensor node architecture and its applications, different localization techniques.

Ms. Sunita et al. [7]. Sensor Networks were initially deployed for Military operations and surveillance but it emerged as a potential solution for various other fields like Environment sensing, Industrial sensing, Health and Home applications. Low cost small sensor nodes and robustness of the network allows the use of sensor network in various other fields. This paper studies the application areas of sensor network.

Sakshi Aggarwal et al. [8]. Localization has become one of the mandatory services in wireless sensor networks (WSNs) while dealing with critical operations such as coverage, deployment, routing, target tracking and rescue operations. Since the necessity of WSN has increased drastically to provide best solution with accurate results of sensor nodes, it mainly depends on the WSN node localization. This paper provides an overview of different approach of node localization discovery in wireless sensor networks. A survey on various aspects or techniques of localization like localization error, parameters of localization, accuracy, bit error probability, energy consumption has been studied. Various overviews of the schemes proposed by different authors for the improvement of localization in wireless sensor networks are also highlighted.

Sudha H.Thimmaiah et al. [9]. Wireless sensor based communication system is an ever growing sector in the industry of communication. Wireless infrastructure is a network that enables correspondence between various devices associated through a infrastructure protocol. Finding the position or

location of sensor node (Localization) is an important factor in sensor network for proving efficient service to end user. The existing technique proposed so far suffers in estimating the likelihood of localization error. To cater this in this work the author proposes a RSS (Received signal strength) based localization technique and also proposes an adaptive information estimation to reduce or approximate the localization error in wireless sensor network. The author compares our proposed localization model with existing protocol and analyse its efficiency.

B. Srinivasan et al. [10], was proposed that in WSN the localization was an essential issue because many applications require sensor nodes to know their locations with a high degree of precision. An optimal path planning method for the mobile anchors based on localization. The proposed path planning method determined the location of the individual sensor nodes with the help of mobile anchor nodes. It ensured that the trajectory of the mobile anchor nodes minimized the localization error and guaranteed that all of the sensor nodes could determine their locations. Then, the PSO algorithm determined the trajectory of the mobile anchor nodes. The path planning strategy method performed in both smaller localization error and a high percentage of localized sensor nodes by PSO.

Shang et al. [11] presented a centralized algorithm based on MDS, namely, MDS-MAP(C). Initially, using the connectivity or distance information, a rough estimate of relative node distances is obtained. Then, MDS is used to obtain a relative map of the node positions and finally an absolute map is obtained with the help of anchor nodes. The initial location estimation is refined using least square technique in MDS-MAP(C, R). Both techniques work well with few anchors and reasonably high connectivity

T. He et al. [12]. Location awareness is of great importance for several wireless sensor network applications. Precise and quick self localization capability is highly desirable in wireless sensor network. Localization algorithms have been developed with various approaches. A detailed survey of localization techniques is provided in. Localization techniques can be classified as range free or range based, depending on whether the range measurement methods are used or connectivity information is used. Range based methods require range measurement information, such as Received Signal Strength Indicator (RSSI), Angle of Arrival (AOA), Time of Arrival (TOA) and Time Difference of Arrival (TDOA) etc. However, the measurement accuracy of these methods can be affected by the environmental interference. Though, range free methods cannot provide accurate location estimation, they are cost effective and robust to noise since range measurements are not involved in it. The range-based methods have connectivity or proximity information between neighbor nodes who can communicate with each other directly.

D. He et al. [13]. Based on an attack-driven model specified with the Petri net, an enhanced secure localization scheme (ESLS) is proposed, which extends the idea in [38] and defends against not only distance reduction attacks but also distance enlargement attacks. The major contribution is the first time to use the Petri net to validate a security scheme for WSNs.

S. Arisar et al. [14]. present a two-way “Greet, Meet and Locate” (GML) mechanism for secure location estimation based on geographical sectorization. GML comprises of three phases: Greet, Meet and Locate. 1) Greet: a light-weight authentication scheme, the HB+ Protocol, is used to perform two-way authentication, individually by unknown and anchor nodes. 2) Meet: the Diffie Hellman key exchange algorithm is used that allows exchange of secret shared keys between two users in an adversarial environment over an insecure communication medium. 3) Locate: the location is estimated via ToA based technique. Moreover, a double-averaging mechanism is also presented to minimize the localization error.

Nisha M.S et al. [15], was proposed the comparison of localization using centralized, distributed and PSO techniques. To reduce error during localization used new means to approximate the distance between unknown nodes and anchor nodes when it was larger than node’s communication radius. Moreover, the particle swarm optimization calculate the similar position of nodes, it makes the localization error much lower than the common method.

## 5. EXPECT OUTCOME

To research in the field of wireless sensor networks and identify various challenges. Our objective is to minimize the localization error in wireless sensor networks.

## 6. CONCLUSION

Many applications in WSNs require locations of sensor nodes. In order to get location information, many localization schemes are proposed to automatically estimate sensors’ positions. In the mobile sensor networks localization technique becomes difficult because of node mobility. Thus, a simple localization scheme should be developed with the low estimated error for mobile sensor networks. Localization scheme is used in wireless sensor network to improve accuracy based on previous schemes and improve the localization error based on previous work. To reduce the computation cost and memory occupation, the number of samples is adaptive to the estimated sampling

region. Thus, the proposed scheme is suitable to be implemented on the resource-limited sensor nodes and reduce error in WSN.

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